Interactive Powers

CoBrowsing vs Screen Sharing

Feature Description	CoBrowsing (Standalone)	Screen Sharing (Remote Viewer)
Mirror web pages	Х	Х
Mirror desktop applications		Х
Mirror the entire desktop, including operating system controls		Х
Video integration	Х	Х
PIN Access	X	Х
Shorten URL Access	X	X
Configurable masking of private data	X CSS standard mode with custom labels	

Option for zero end-user downloads	Х	Х
Show click annotations	Х	
Viewers take control of web page	X	
Dual mode, both end user or agent can share their	Х	Х
session.		Dual Screen Sharing mode
Viewers take control of desktop application		
Live Chat and File Sharing inside the communication		Х
Agent can start from a voice interaction	Х	Х
Video Face-to-Face web cam activation		Х
Agent can start from video interaction	Х	Х

Agent can start from web chat interaction	X	Х
Option for embedding screen share client in your proprietary desktop application		X Webview or iFrames SDK also available but check first web integration.
End-user browser compatibility	Most recent version of: Google Chrome Mozilla Firefox Safari Edge Opera Brave Note: List not limited, some other existing web browsers compliant with Web RTC are also supported according to the standard version of their Web RTC protocol.	If you choose to implement screen share from a web browser, end users can share from the most recent version of: Google Chrome Mozilla Firefox Safari Edge Opera Brave Note: List not limited, some others existing web browsers compliant with Web RTC are also supported according to the standard version of their We RTC protocol.

End-user operating system compatibility	Any desktop operating system that can install a supported web browser, such as: • Mac OS • Windows • Linux* (some distro)	Screen share technology works with the following operating systems: • Windows • Mac OS • Linux* (some distro) • iOS (view) • Android (view)
Bandwidth requirements	 Co-browse sends mostly textual data. Bandwidth requirements vary based on the size of images on the mirrored site. < 500 Kbps after a page is loaded, unless the page includes many animated or video assets. 	 Medium-high: Screen share sends a video stream of the sharer's screen. Video streaming generally requires more bandwidth than text. 1-4 Mbps average, but varies depending on shared screen resolution and what is shared.
Sharing technology	WebSockets	WebRTC